

Camilla Susnic Krossøy

Digital Designer



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LOCATION Trondheim, Norway

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LANGUAGES Norwegian · English

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01 — PROFILE

I'm an Industrial Design student specialising in Interaction Design, interested in understanding people, systems and the relationships between them. My background in psychology, industrial design and engineering has shaped how I approach design, analytically but always with people in mind. I enjoy working through complexity, finding structure and taking the time to understand a problem before moving towards a solution. I value the decisions made along the way, not only the final outcome. For me, the interface is the result. Understanding is the work.

02 — EDUCATION

2022 — 2027

NORWEGIAN UNIVERSITY OF SCIENCE AND TECHNOLOGY, TRONDHEIM

Master of Technology in Industrial Design Engineering

Relevant Coursework: User Interface Design, Design 5 - Service Design, Web Technologies, Sustainable Design, Design 3 - Human Centered Design & Innovation, Information Technology for Design and Communication

2025 — 2026

POLITECNICO DI MILANO

Exchange Studies in Digital & Interaction Design

Relevant Coursework: Design for Usability of Digital Systems, Design for Inclusion, UX Design, Basic Of Interaction Design, Advanced Human Machine Interfaces

2020 — 2022

NORWEGIAN UNIVERSITY OF SCIENCE AND TECHNOLOGY, TRONDHEIM

One-Year Programme in Psychology and Management

Relevant Coursework: Management, Media Psychology, Social Psychology 1

03 — EXPERIENCE

2024 — Present

BIAA

| UX/UI · Web Development · Visual Design · Brand Identity

Responsible for design across the business, from graphic design and visual identity to UX/UI and the company's digital presence.

2022 — Present

Gurusoft AS

| UX/UI · Web Development · Marketing

Design and marketing work as part of a larger team, including UX/UI for digital products, website development and training materials.

2021 — Present

Brynje AS

| UX/UI · Information Architecture

Redesigning the website's information architecture to improve how content is organised and navigated, alongside supporting website-related questions.

2024 — 2025

Feyn

| Visual Design · Brand Identity

Developed the company's graphic profile and visual identity.



04 – ADDITIONAL EXPERIENCE

2022 – 2024 VOLUNTEER

Kirkens SOS

Completed a two-month training programme before working as a crisis-chat responder. Developed skills in active listening, communication and empathy.

2021 - 2022 MILITARY SERVICE

Norwegian Armed Forces

Served in the Fire & Rescue Unit, alongside additional certification as a civilian firefighter.

2018 - 2019 ELITE SPORT

Nanset Football

Played first-division football throughout upper secondary school, balancing competitive sports with my studies.

From age 13 EARLY WORK EXPERIENCE

Part-time & Summer Jobs

Started working from an early age through part-time and summer jobs, including newspaper delivery, office cleaning and restaurant service.

05 – SKILLS

Design

| Interaction Design · System Design · UX/UI · Service Design · Prototyping · Visual Design

Thinking

| Design Research · User Research · Problem Framing · Analysis

Communication

| Visual Communication · Presentation · Concept Development · Writing

Development

| Website Design · Web Development · AI-assisted Development

06 – TOOLS

Prototyping & Design

| Figma · Figma Make

Web & AI-assisted Development

| Lovable · Claude · HTML · CSS · JavaScript

Graphic Design

| Adobe Illustrator · Adobe InDesign · Adobe Photoshop

Programming

| Python (basic) · C++ (basic)

07 – REFERENCES

Available upon request.

